

Grand Oaks High School Cheerleader Try-out Evaluation

(Addendum A)

The main purpose of the tryout process is to select the best overall individuals to represent Oak Ridge High School. When selecting the cheerleading squad, we are looking for individuals who can generate school spirit and pride, demonstrate proper technique skill, and model positive student behaviors to the student body.

Cheerleading tryouts are not based on performance alone, but also on qualities of cooperation, teamwork, leadership, and being a positive role model. These qualities shall be considered as 30 points of the candidates score as a whole. Each category is worth 10 points to total 30 points. A contestant who is new to the school/program will be scored on a previous coach's evaluation (if cheered before), grades, and attendance/disciplinary records on file.

The following are some of the evaluation criteria considered in the selection process of making the squad:

POSITIVE ROLE MODEL (Coach's Evaluation)

- Administration Evaluation (including discipline, tardiness and absences)
- Sportsmanlike Behavior (does not yell at referees or another school's crowd)
- Cheerleading Discipline File (all infractions occurred through the previous season)

COOPERATION/DEDICATION (Coach's Evaluation)

- Cooperative (works well with student body, adapts to changes, helps others)
- Willingness to Learn (ability to accept constructive criticism, learns new material and practices)
- Appearance (aware of appearance/habits and conforms to school policies and school regulations)
- Attendance (attends school on a regular basis, attends all cheer events)
- Demonstrates respectful and positive attitude towards others (teammates, coaches, other teams, etc.).

LEADERSHIP/TEAMWORK (Coach's Evaluation)

- Responsible (never late, never out of uniform, excellent grades, fundraisers completed)
- Self-discipline (follows all the rules, excellent grades, manages time, always on task)
- Spirit/Enthusiasm (over-all cares for the sport and school spirit, never complains, creative)
- Team Player (willing to do what it takes for the team to accomplish goals)
- Academic Performance (demonstrates the ability to balance grades and cheerleading)

ABILITY (Judge's Evaluation)

-Proper techniques

- Jumps
- Tumbling (standing and running)
- Motion placement and technique
- Projection/Voice
- Expression/Personality
- Dance (stunt for boys)
- Crowd Involvement
- Confidence/Memory
- Sharpness

Candidate Name: _____ Squad: FRESHMAN/JV/VARSITY (circle all that apply)
 revised 2/14/2018

Grand Oaks High School Cheerleading Try-Out Evaluation Coach's Form

POSITIVE ROLE MODEL 10 Possible Points		Score:		
Includes: <i>Administration evaluation of discipline</i> <i>Cheerleading discipline file</i>				
10 Superior	7.5 Above Average	5 Average	2.5 Below Average	0 Poor
Never Assigned DEAP, ISS, ASD,SD Superior Behavior	Never assigned DEAP or ISS Attended 1-2 ASDs/SD Excellent Behavior 1-5 minor infractions.	Never assigned DEAP or ISS/SD Attended 3-4 ASDs/SD Good Behavior 5-8 minor or 1 major infraction.	Never assigned DEAP or ISS Attended 5-6 ASDs/SD Acceptable Behavior 8-10 minor or 2 major infractions.	Assigned DEAP or ISS Attended 7 or more ASDs/SD Poor Behavior Over 2 major infractions. Released or resigned from squad.
DEDICATION 10 Possible Points		Score:		
Includes: <i>Attendance of school</i> <i>Attendance of cheer events</i>				
10 Superior	7.5 Above Average	5 Average	2.5 Below Average	0 Poor
Missed no days of school/cheer	Missed 1- 3 days of school/cheer	Missed 4-5 days of school/cheer	Missed 6- 8 days of school/cheer	Missed more than 8 days of school/cheer
LEADERSHIP/TEAMWORK 10 Possible Points		Score:		
For each category, Score 1 point for low ability/Score 2 points for high ability = 10pts. Total		a) b) c) d) e)		
Includes: a) Academic Performance b) Responsibility c) Self Discipline/Respect/Positive Attitude d) Spirit/Enthusiasm e) Team Player/Cooperative/Sportsmanship		Total: _____		
10 Superior	7.5 Above Average	5 Average	2.5 Below Average	0 Poor

NOTES:

- *This is a guideline for coaches. Coaches may use any number within the range. Coaches and the campus principals will determine the techniques and the weight of each for the scoring process.*
- *Failure to complete the prior cheerleading season shall result in (0) points out of a possible (30) points on the coach's tryout evaluation, even if the participant quit directly after team placement the previous year or parents pulled cheerleader from program.*
- *Performance of 70 points and coaching evaluation of 30 points shall be added together to obtain a total score. Scores will be ranked from highest to lowest.*
- *Students new to the program or students who were not members the previous cheer season will start with a 1 in each category of Leadership/Teamwork and can either earn up or go down during cheer clinic week.*
- *Two ½ day absences will count as a full day absence. Single class absences will be added together total a full day absence based on the campus's schedule. Hours of early check-out from school will also be weighted and may count against you.*
- *Field Trips, UIL, or school events will not count against students.*
- *Excessive absences, even if excused, may count against student. Being at school is just as important as cheer. The coaches have the right to view and score accordingly based off of the nature of the absences.*
- *Skipping a class period will count as 1 full day of absence.*

Cheerleading Tryout Score Sheet

revised 2/14/2018

Candidate's #: _____

Judge's #: _____

ENTRANCE: Tumbling Skills <ul style="list-style-type: none"> • Level Pass: cartwheel, round-off (0 to 1pts) • Medium Pass: R/O BHS (0 to 2pts) • High Medium Pass: R/O Multiple BHS (0 to 3pts) • High Pass: R/O BHS to Tuck, Multiple BHS to Tuck (0 to 4pts) • Elite Pass: R/O Multiple BHS to Layout or Full (0 to 5pts) 	Total Tumbling Points : _____ UP TO 5 pts
JUMPS <ul style="list-style-type: none"> • Jump ONE- TOE TOUCH (0 to 4pts) _____ • Jump TWO- Variety (0 to 4pts) _____ • Jump THREE- Variety (0 to 4pts) _____ (Qualify for Varsity- Toe Back YES or NO)	Total Jump Points : _____ UP TO 12pts
STANDING TUCK	SOLID ATTEMPT NO ATTEMPT
CHEER <ul style="list-style-type: none"> • Voice Projection (0 to 5pts) _____ • Facial Expression (0 to 5pts) _____ • Confidence/Memory (0 to 5pts) _____ • Motion Placement (0 to 5pts) _____ • Sharpness (0 to 5pts) _____ • Skill in Cheer (0 to 3 pts) _____ 	Total CHEER Points : _____ UP TO 28 pts
CHANT <ul style="list-style-type: none"> • Voice/Facials (0 to 5pts) _____ • Crowd Involvement/Filler Words (0 to 5pts) _____ • Confidence/Memory (0 to 5pts) _____ • Motion Placement (0 to 5pts) _____ • Sharpness (0 to 5pts) _____ 	Total CHANT Points : _____ UP TO 25 pts
BAND DANCE (Stunting for Boys) <ul style="list-style-type: none"> • Voice/Facials (0 to 5pts) _____ • Crowd Involvement/Filler Words (0 to 5pts) _____ • Confidence/Memory (0 to 5pts) _____ • Motion Placement/Sharpness (0 to 5pts) _____ • Sign/Megaphone Usage (0 to 5pts) _____ 	Total Dance Points : _____ UP TO 25 pts
Overall Impression How well was the overall performance?	Total Impression Points : _____ UP TO 5 pts
TOTAL POINTS	TOTAL Score : _____ UP TO 100 pts

*This is a guideline for judges. Judges may use any number within the range. Coaches and the campus principal will determine the techniques and the weight of each for the scoring process. Judges' evaluation of 70 points and coach's evaluation of 30 points shall be added together to obtain a total score. Scores will be ranked from highest to lowest. There will be five judges on the panel. The lowest will be dropped, and the remaining three will be averaged.